

Name: \_\_\_\_\_ Period: \_\_\_\_\_

## Own Choice Advanced Project

The semester is coming to an end and it's now time to work on an assignment that allows you to work on a theme of your own choice. The key word is WORK. This project must demonstrate an advanced level of modeling, surfacing, animating and rendering *and* it must be completed by the due date – NO EXCEPTIONS. You'll also be graded for progress throughout the project on the criteria below.

Your project must be completed by: \_\_\_\_\_

1. \_\_\_\_\_ **Project Idea (100 points):** Fill out the following:

Project Name: \_\_\_\_\_

Project Description (in detail): \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

2. \_\_\_\_\_ **Idea Sketch (100 points):** Draw a detailed sketch of the object or objects in your project. A top and side view is recommended.
3. \_\_\_\_\_ **Storyboard (100 points):** Draw each major movement or frame in a separate panel of your storyboard. A minimum of SIX frames must be drawn.
4. \_\_\_\_\_ **Modeling (100 points):** Model the object or objects for your project in the time given.
5. \_\_\_\_\_ **Surfacing (100 points):** Place surfaces and textures on the objects of your project.
6. \_\_\_\_\_ **Animating/Rendering (100 points):** Animate and render your scene. A 30 second animation is recommended.