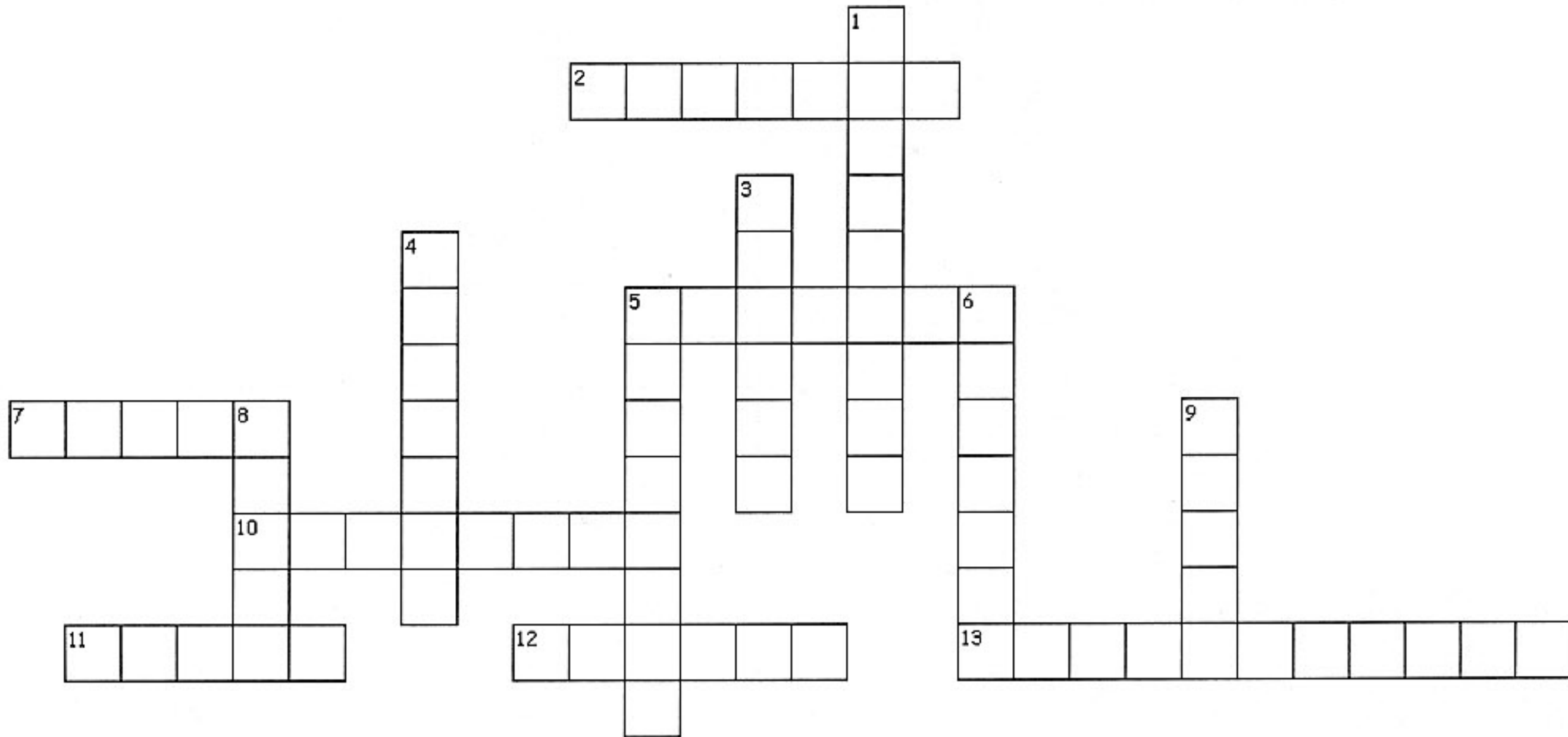


Name: _____

Period: _____

3D Graphics Crossword Review

The answers to this puzzle can be found by reviewing the various worksheets and quizzes given throughout the semester. Please note: if the answer to a clue has two words in it, remove the space when writing it in the puzzle (example: Smooth Shift will be SMOOTHSHIFT in the puzzle).



Across

2. In order to see an image or texture in the perspective viewport of Modeler, this view option must be selected.
5. Geometry can be increased or decreased along each axis with the _____ tool.
7. The tool that extrudes INDIVIDUAL polygons away from the original along the surface normal.
10. This shape is never non-planar.
11. An object can be resized at just one end with this tool.
12. A polygon's surface is indicated by this dashed line.
13. The tool the moves a group of polygons TOGETHER away from the original polygons.

Down

1. Ball; Box; Disc: These objects are examples of the _____ tools.
3. This tool creates an exact reversed image of an object or shape.
4. These tools allow one piece of geometry to change or alter another piece of geometry.
5. This mode allows operations on one side of an axis to be repeated on the other side.
6. _____ allow for the quick access of tools and functions simply by hitting a key on the keyboard.
8. A profile is swept around an axis creating a cylindrical object (example: goblet) with this tool.
9. The selection of points or polygons can be added to by holding down this key.